

J2SE(Core Java)

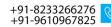
Basic of Java

- → Java What, Where and Why?
- → History and Features of Java
- → Internals of Java Program
- → Difference between JDK,JRE and JVM
- → Internal Details of JVM
- → Variable and Data Type
- → Types of Variable in Java
- → Control Statements in Java
- → Unicode System
- → Name Convention

OOPS Concept

- → Advantage of OOPs
- → Object and Class
- → The way initialization of instance variable
- → Method
- → this keyword
- → constructor
- → this() constructor
- → method Overloading
- → static variable, method and block
- → Instance initializer block and order of execution
- → Inheritance (IS-A), Aggregation and Composition(HAS-A)
- → Method Overriding
- → Covariant Return Type super keyword
- → Final keyword
- → Runtime Polymorphism static and Dynamic binding
- → Abstract class and Interface
- → Downcasting with instance of operator
- → Package and Access Modifiers
- → Encapsulation, Object class, Object Cloning























- → JavaArray, Call By Value and Call By Reference
- → strictfp keyword
- → Creating API Document

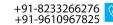
String

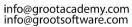
- → String: What and Why?
- → Immutable String
- → String Comparison
- → String Concatenation
- → Substring
- → Methods of String class
- → StringBuffer class
- → StringBuilder class
- → Creating Immutable class to String method
- → StringTokenizer class

Exception Handling

- → Exception Handling: What and Why?
- → try and catch block
- → Multiple catch block
- → Nested try
- → finally block
- → throw keyword
- → Exception Propagation
- → throws keyword
- → Exception Handling with Method Overriding
- → Custom Exception























Nested Classes

- → Nested Class: What and Why?
- → Member Inner class
- → Anonymous Inner class
- → Local Inner class
- → static nested class
- → Nested Interface

Multithreading

- → Multithreading : What and Why?
- → Life Cycle of a Thread
- → Creating Thread, Thread Scheduler
- → Sleeping a thread
- → Joining a thread
- → Thread Priority
- → Daemon Thread
- → Thread Pooling
- → Thread Group, Shutdown Hook
- → Performing multiple task by multiple thread
- → Garbage Collection
- → Runnable class

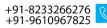
Synchronization

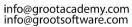
- → Synchronization : What and Why?
- → synchronized method
- → synchronized block
- → static synchronization
- → Deadlock
- → Inter-thread Communication
- → Interrupting Thread

Input and Output

- → FileOutputStream & FileInputStream
- → ByteArrayOutputStream
- → SequenceInputStream
- → BufferedOutputStream & BufferedInputStream





























- → FileWriter & FileReader
- → CharArrayWriter
- → Input from keyboard by InputStreamReader
- → Input from keyboard by Console
- → Input from keyboard by Scanner
- → PrintStream class
- → PrintWriter class
- → Compressing and Decompressing File
- → Reading and Writing data simultaneously
- → DataInputStream and DataOutputStream
- → StreamTokenizer class

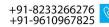
AWT and EventHandling

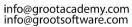
- → AWT Controls
- → EventHandling by 3 ways
- → Event classes and Listener Interfaces
- → Adapter classes
- → Creating Games and Applications

Swing

- → Basics of Swing
- → JButton class
- → JRadioButton class
- → JTextArea class
- → JComboBox class
- → JTable class
- → JColorChooser class
- → JProgressBar class
- → JSlider class
- → DigitalWatch
- → Graphics in swing, Displaying Image
- → Edit Menu for Notepad
- → Open Dialog Box
- → Creating Notepad
- → Creating Games and applications
- → LayoutManagers
- → BorderLayout
- → GridLayout































- → FlowLayout
- → BoxLayout
- → CardLayout

Java Reflection API

- → Reflection API
- → newInstance() & Determining the class object
- → javap tool
- → creating javap tool
- → Accessing private method from outside the class

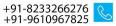
Java Reflection API

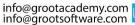
- → About Collection Framework and It's Hierarchy
- → List Interface and It's child classes ArrayList, LinkedList, Vector and Stack
- → ArrayList vs LinkedList
- → Iterator in Java Enumeration, Iterator, ListIterator,
- → Queue->Deque interfaces and It's child classes PriorityQueue and ArrayDeque
- → Set->Sorted interfaces and It's child classes HashSet, LinkedHashSet, **TreeSet**
- → Map->SortedMap interfaces and It's child classes HashMap->LinkedHashMap, TreeMap
- → Working of Hashtable, HashMap and LinkedHashMap
- → HashMap vs Hashtable
- → Collections class
- → Sorting Collections
- → Comparable interface
- → Comparator interface
- → Comparable vs Comparator
- → Properties class

JDBC

- → Evolution of Database Connectivity in Java
- → Steps to connect to the database
- → Connectivity with Oracle























- → Connectivity with MySQL
- → Connectivity with MongoDB
- → Connectivity with Access without DSN
- → DriverManager
- → Connection interface
- → Statement interface
- → ResultSet interface
- → Prepared Statement
- → ResultSetMetaData
- → DatabaseMetaData
- → Storing image
- → Retriev ingimage
- → Storing file
- → Retrieving file
- → Stored procedures and functions
- → Transaction Management
- → Batch Processing
- → JDBC NewFeatures
- → Three MiniProject



